

The Price of Meltdown and Spectre: Energy Overhead of Mitigations at Operating System Level

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The Price of Meltdown and Spectre



The Price of Meltdown and Spectre



The Price of Meltdown and Spectre (2)



The goal of this work is to put a price tag on the Meltdown/Spectre software mitigations in terms of their energy overhead.





- Q1** How much energy overhead is introduced by Meltdown/Spectre mitigations?
- Q2** Is the energy overhead related to specific subsystems (e.g., CPU, block I/O)?
- Q3** Is the energy overhead correlated with the execution time overhead?
- Q4** Is the energy overhead predictable for a given application?



Motivation

Meltdown and Spectre Mitigations

Energy Overhead Analysis

Energy Overhead Prediction

Conclusion



Attacks

- class of hardware vulnerabilities
- (time) side-channel based
- bypass memory access protection



Mitigations

- full mitigation at hardware-level
- partial mitigation at software-/firmware-level



Attacks



Meltdown:



Spectre v1:



Spectre v2:



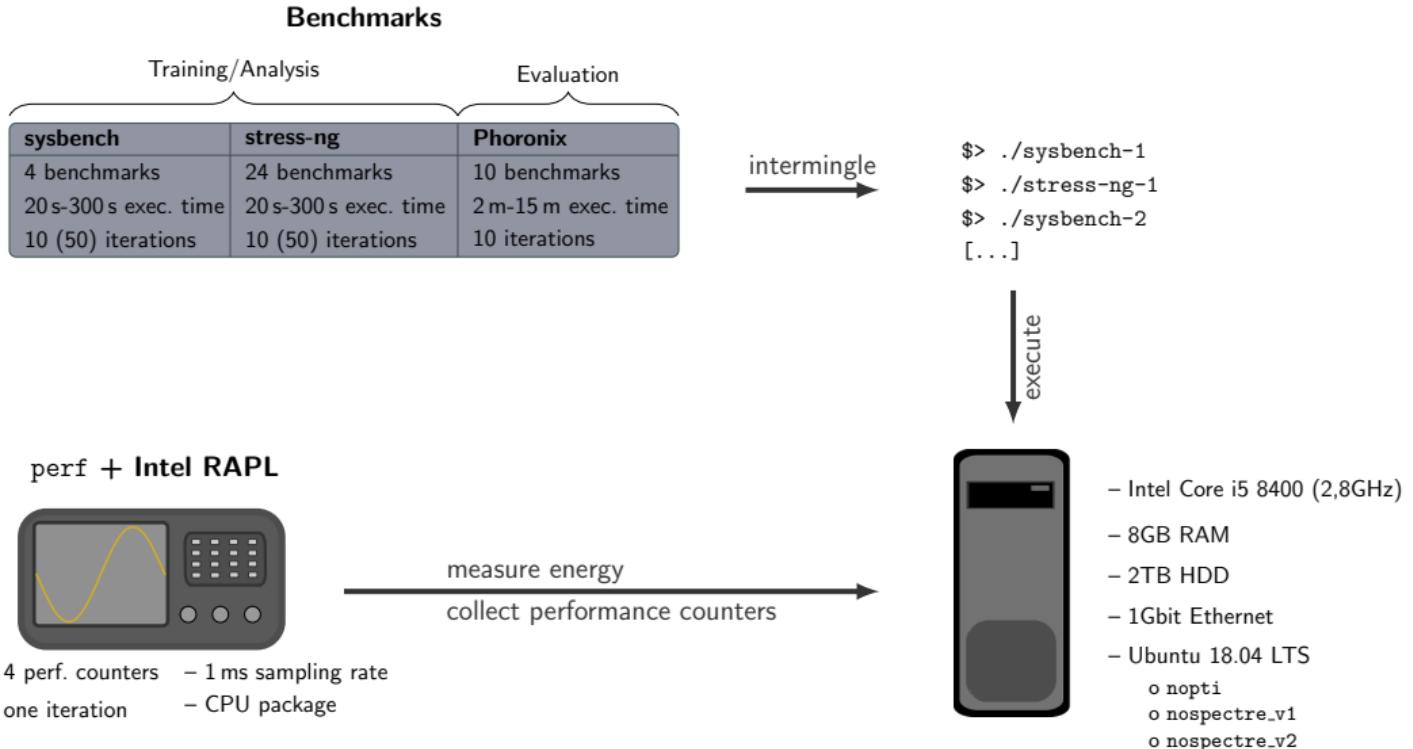
Mitigations

→ Linux [no]pti
Kernel Page Table Isolation

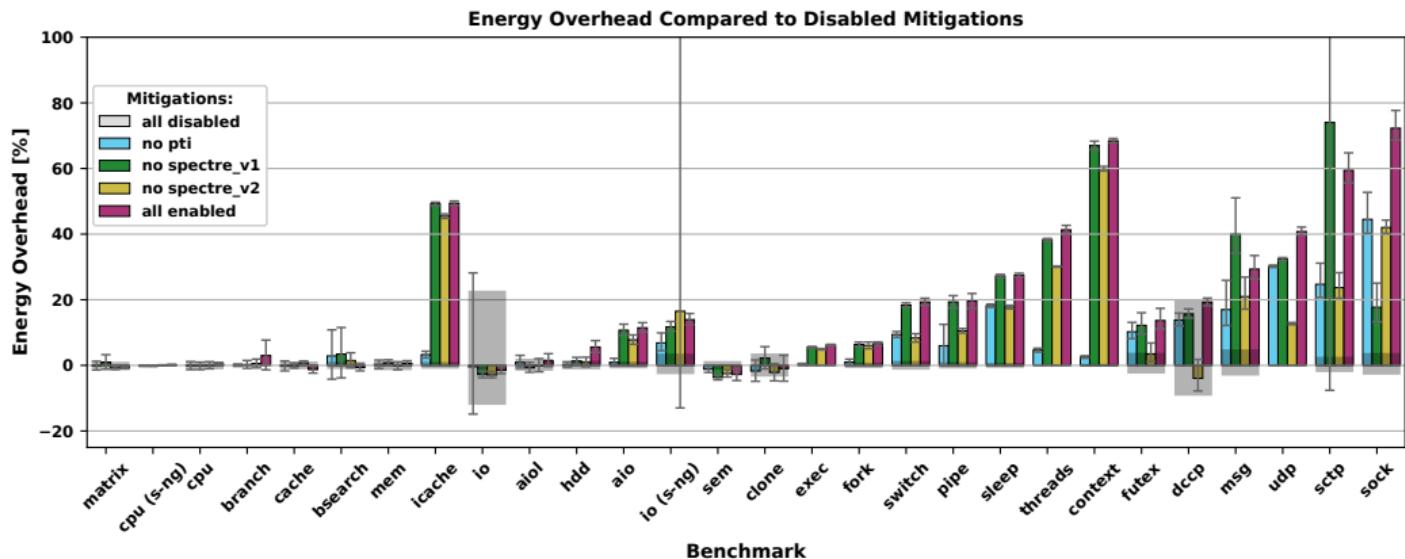
→ Linux [no]spectre_v1
swapgs/usercopy barriers, pointer sanitization

→ Linux [no]spectre_v2
retpolines, Indirect Branch Restricted
Speculation (IBRS), Return Stack Buffer (RSB)
refilling

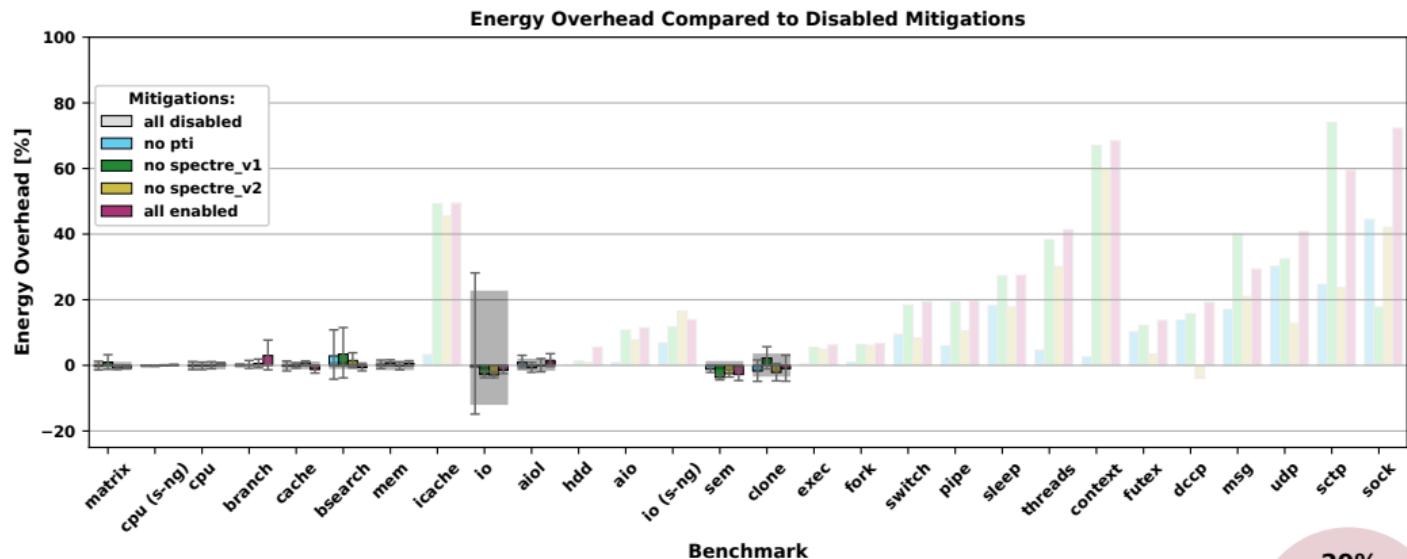
Measurement Methodology



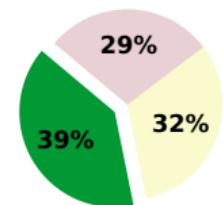
Q1: Energy Overhead of Spectre/Meltdown



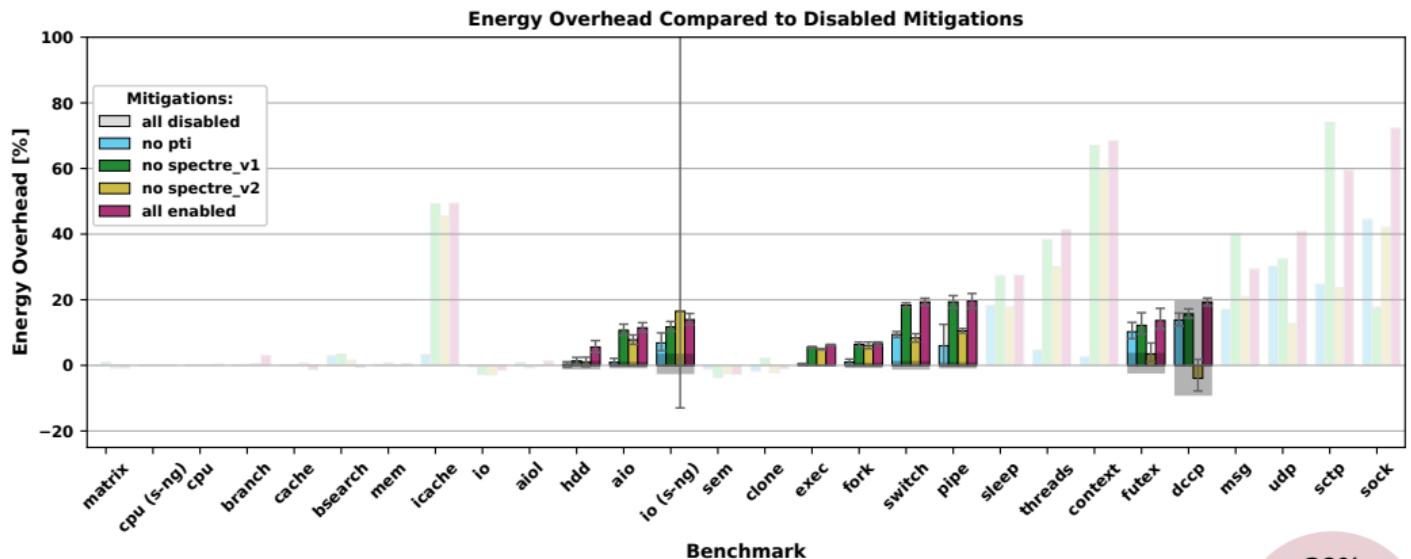
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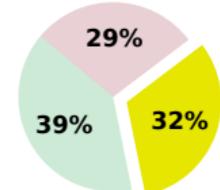
→ 11 out of 28 benchmarks have an overhead below 5 %



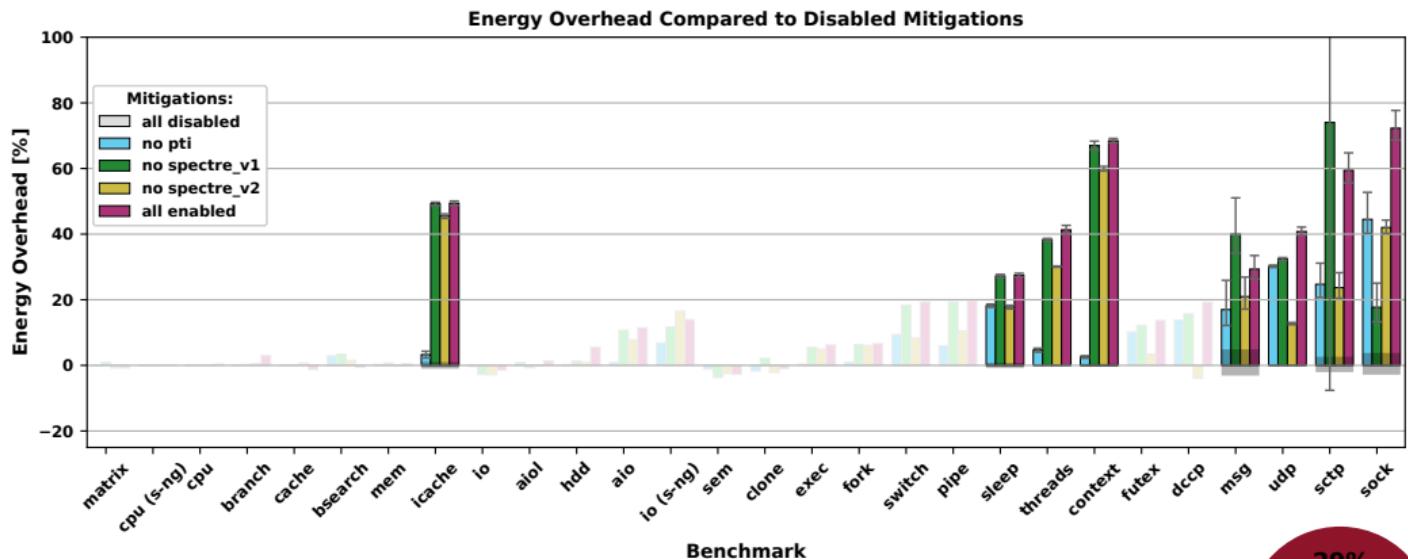
Q1: Energy Overhead of Spectre/Meltdown



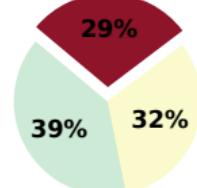
→ 9 out of 28 benchmarks have an overhead between 5 % and 25 %



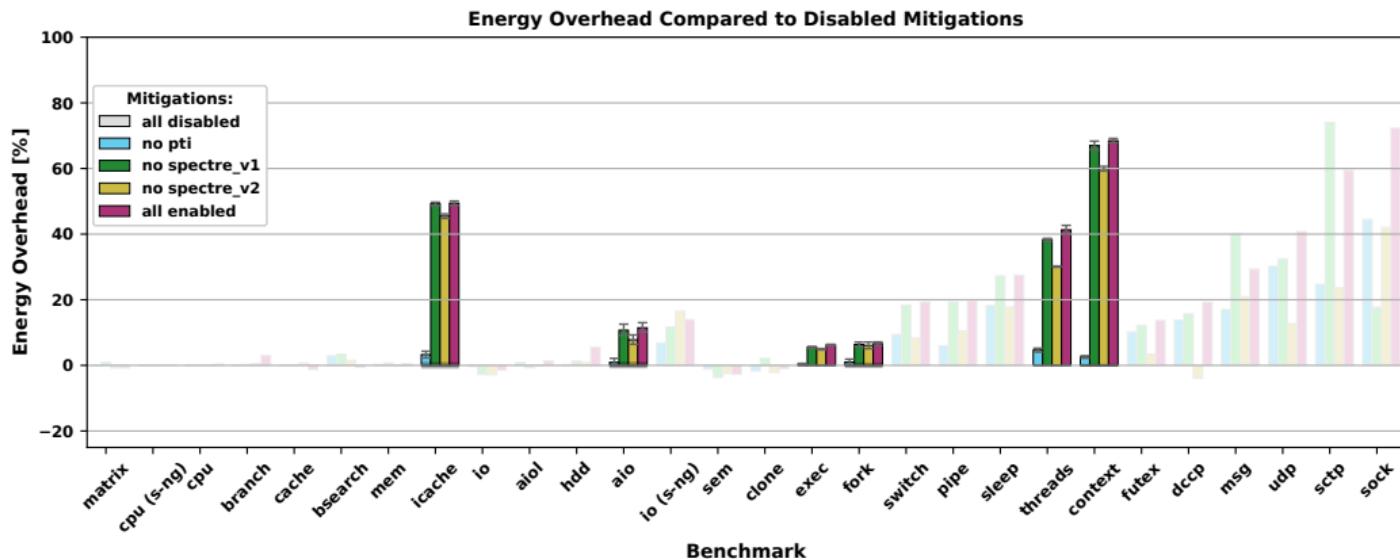
Q1: Energy Overhead of Spectre/Meltdown



→ 8 out of 28 benchmarks have an overhead above 25 %

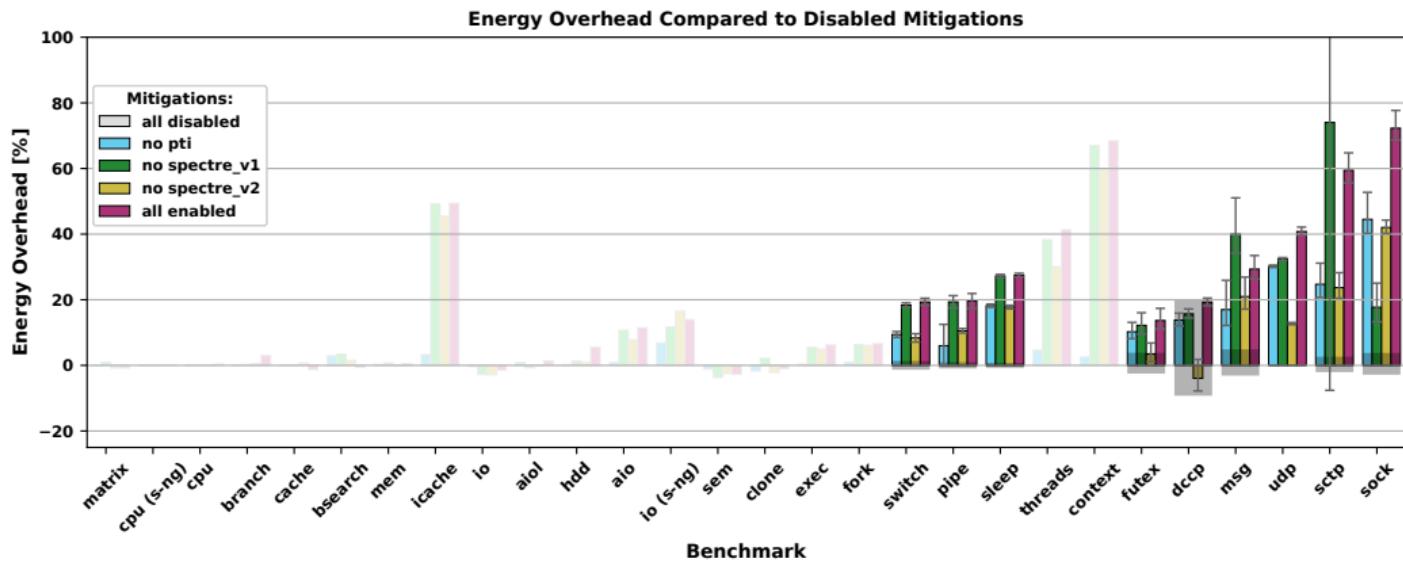


Q1: Energy Overhead of Spectre/Meltdown



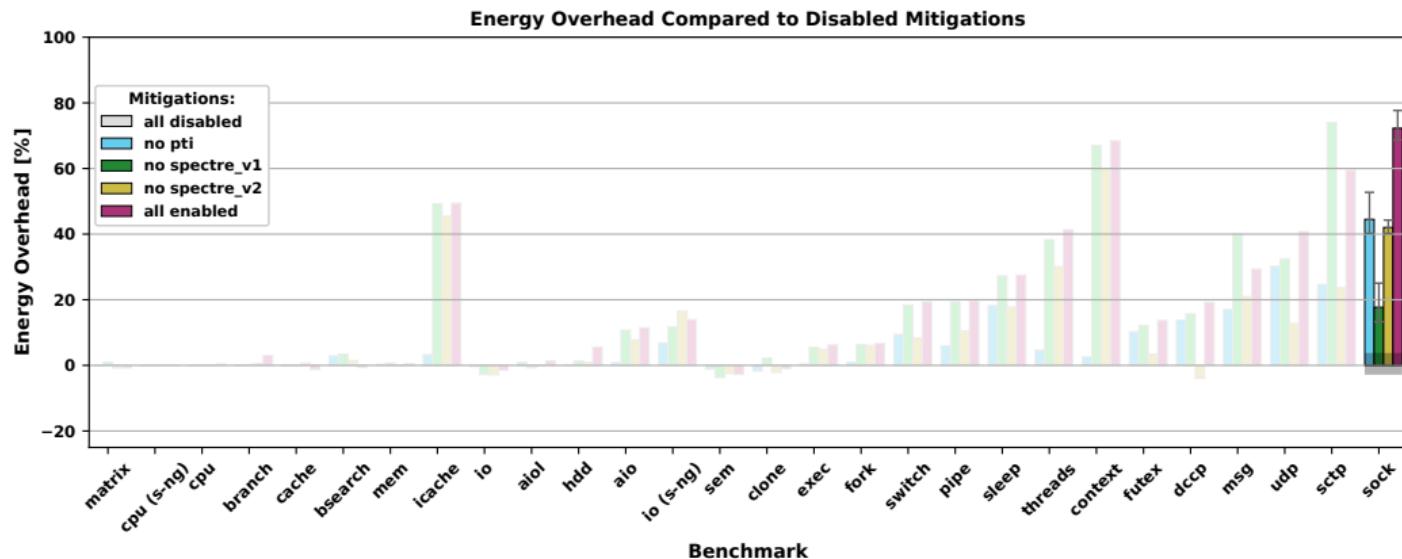
→ KPTI often has the greatest influence

Q1: Energy Overhead of Spectre/Meltdown



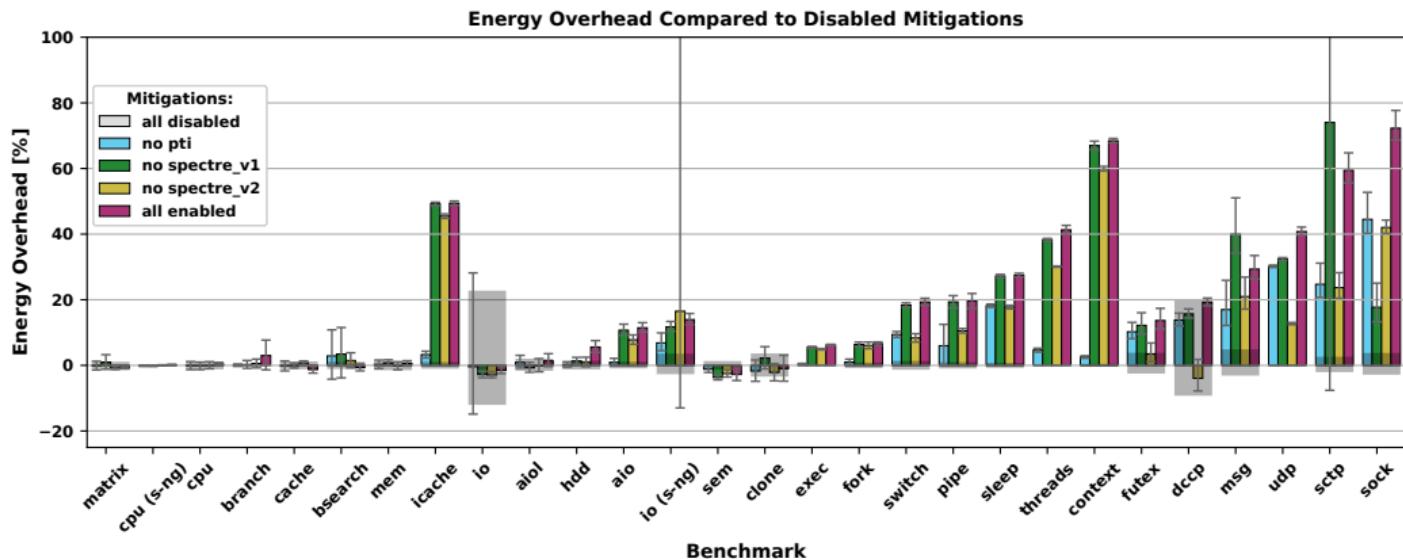
→ Spectre v2 contributes also to the overhead

Q1: Energy Overhead of Spectre/Meltdown



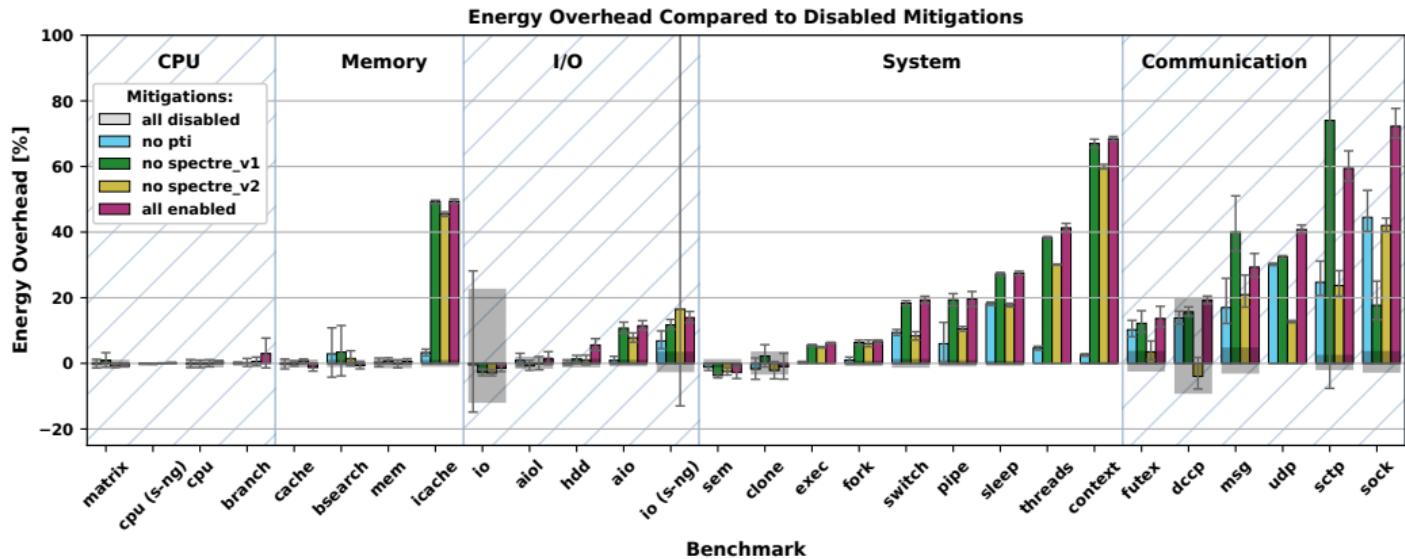
→ Spectre v1 only influences one benchmark

Q1: Energy Overhead of Spectre/Meltdown

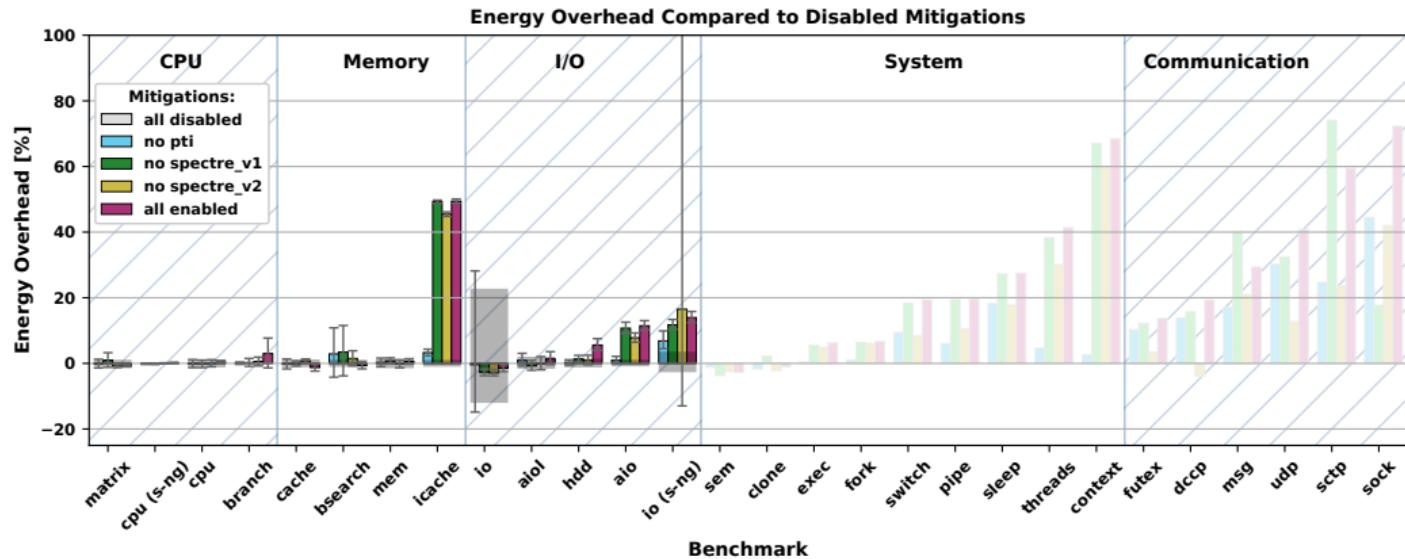


The overhead is highly application-dependent and lies between ~0 % and 72 %.

Q2: Relation between Mitigations Overhead and Subsystem

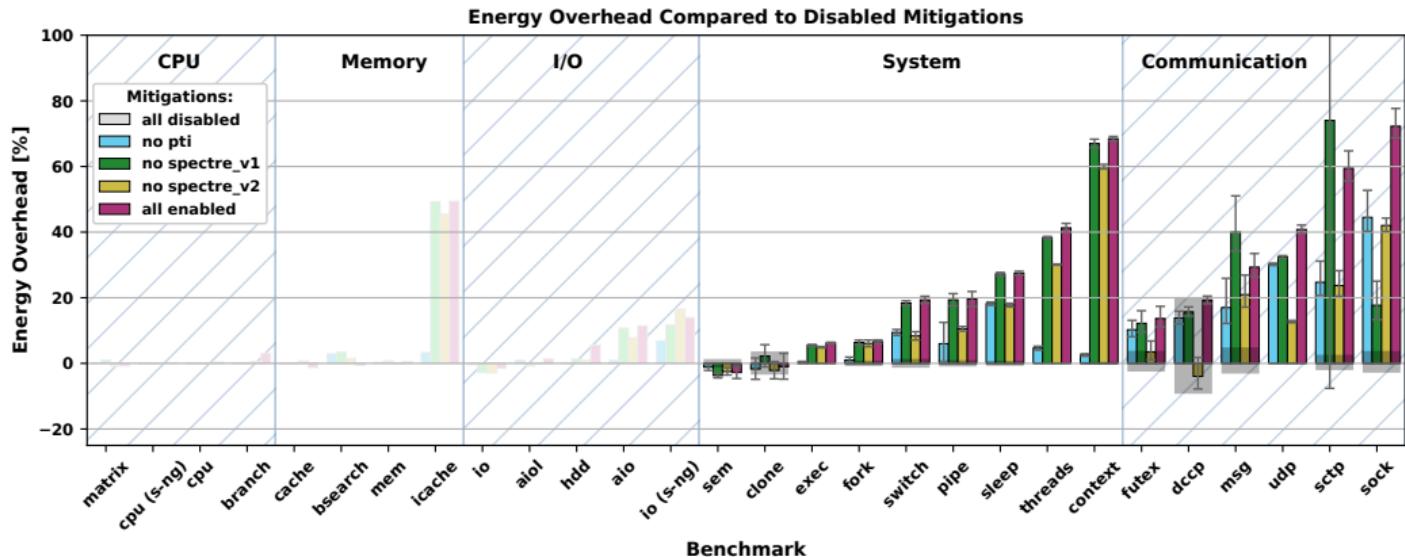


Q2: Relation between Mitigations Overhead and Subsystem



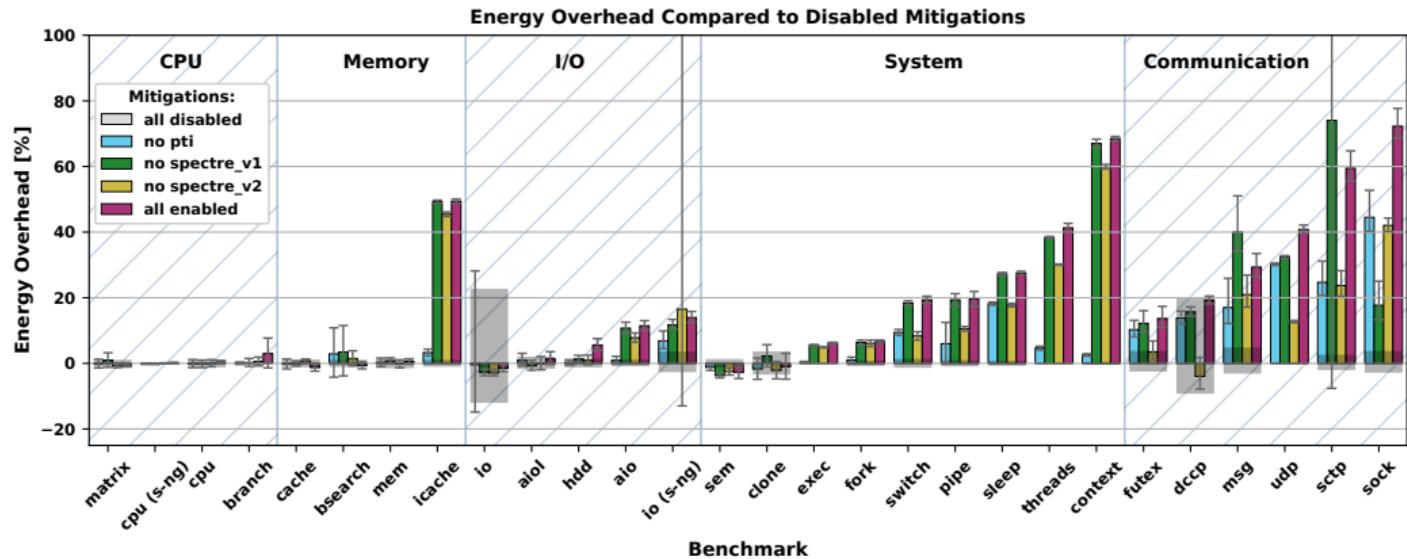
→ CPU-, memory-, and I/O-heavy benchmarks have (mostly) no or small overheads

Q2: Relation between Mitigations Overhead and Subsystem



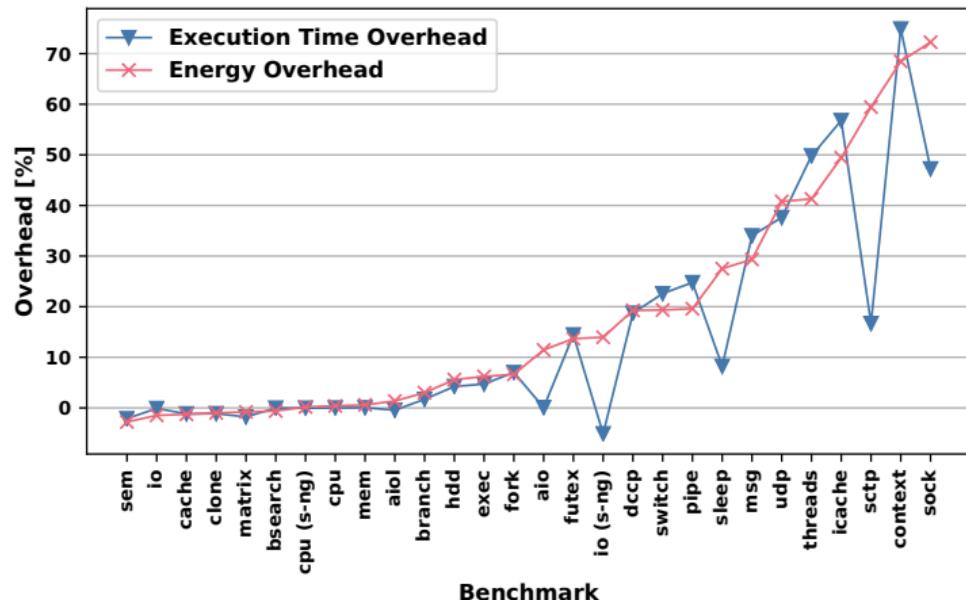
→ System- and communication-heavy benchmarks have in general higher overheads

Q2: Relation between Mitigations Overhead and Subsystem



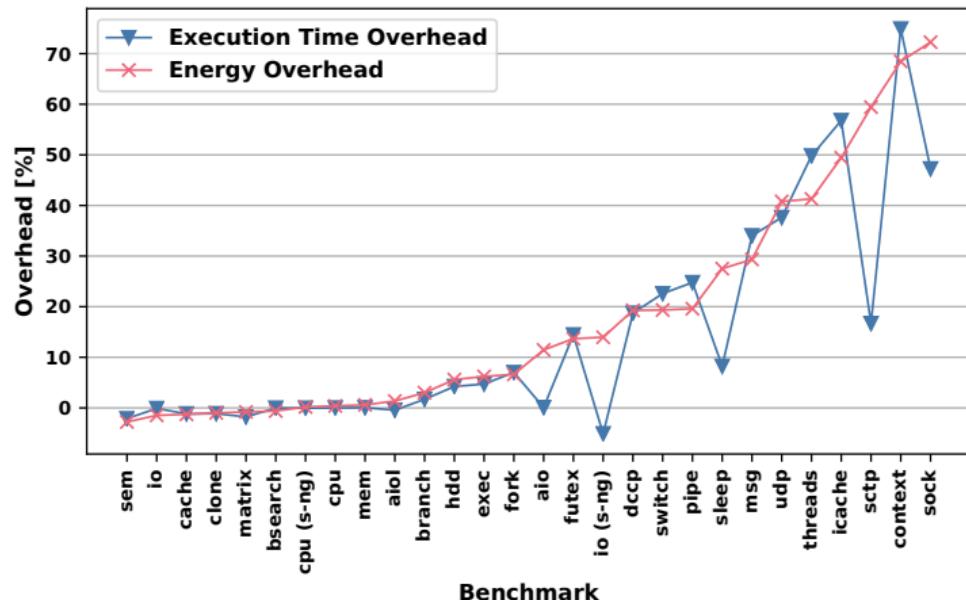
System interactivity greatly influences the mitigations' overhead

Q3: Correlation between Energy and Execution Time Overhead



- positive correlation
- Spearman correlation coefficient: 0.88
- 5 noticeable exceptions

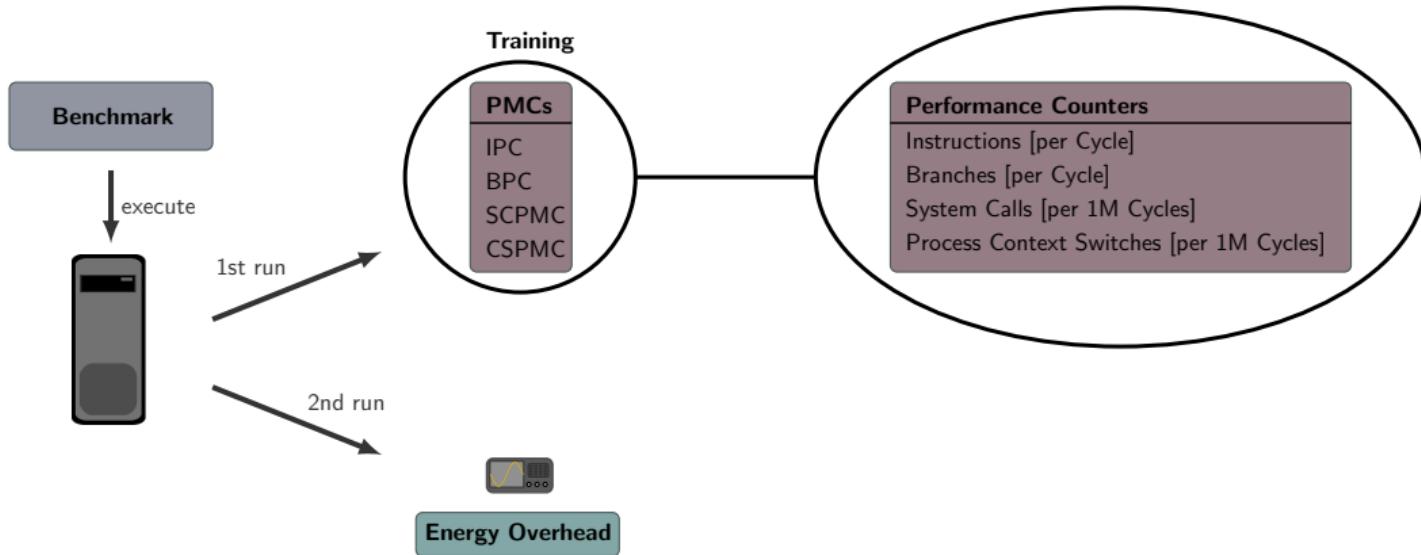
Q3: Correlation between Energy and Execution Time Overhead



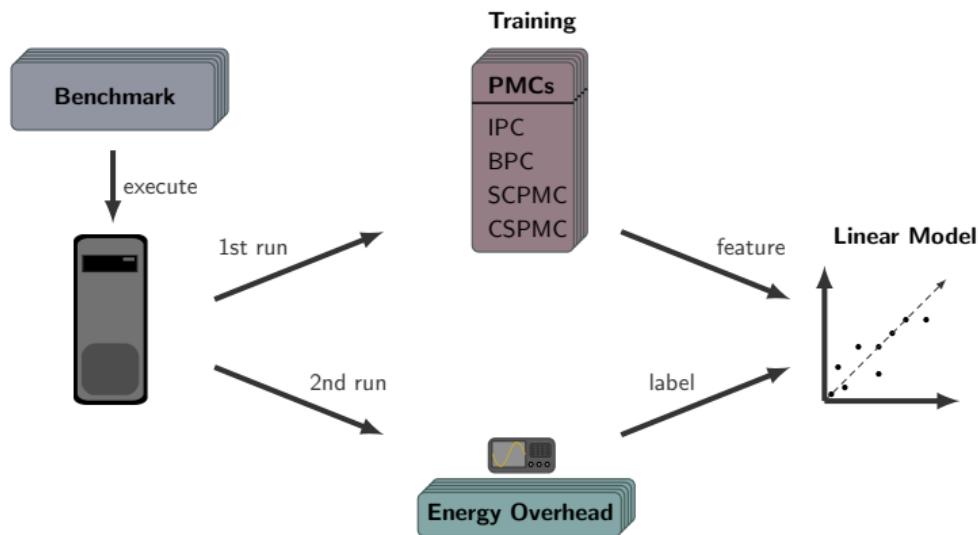
- positive correlation
- Spearman correlation coefficient: 0.88
- 5 noticeable exceptions

Energy and Execution Time Overhead are correlated (exceptions apply)

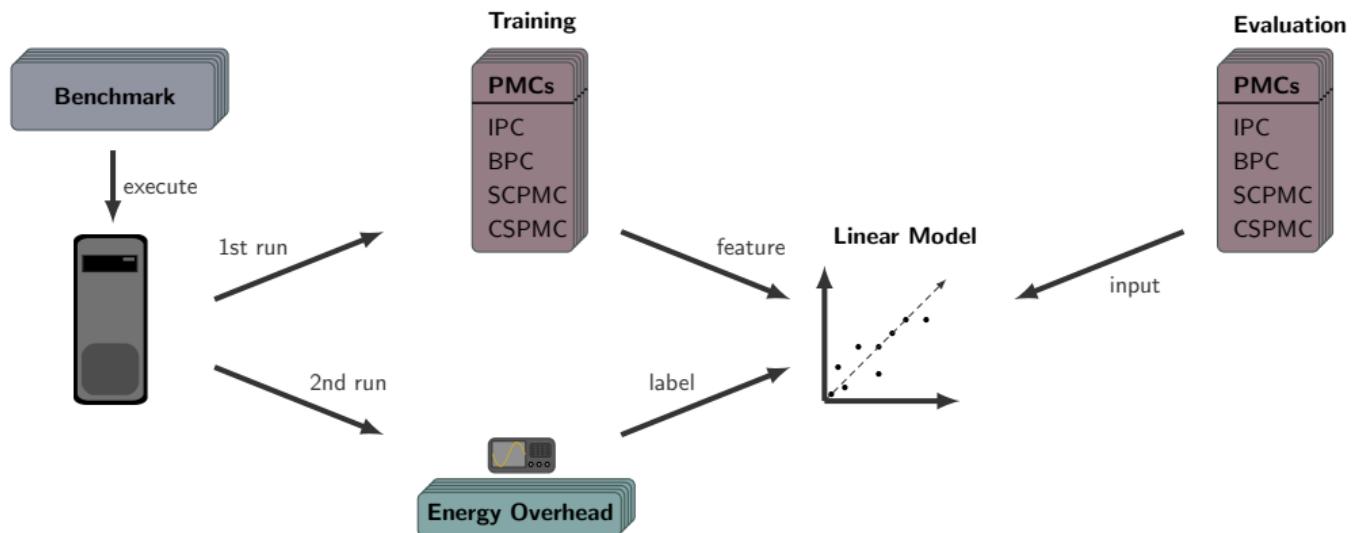
Energy Prediction Model



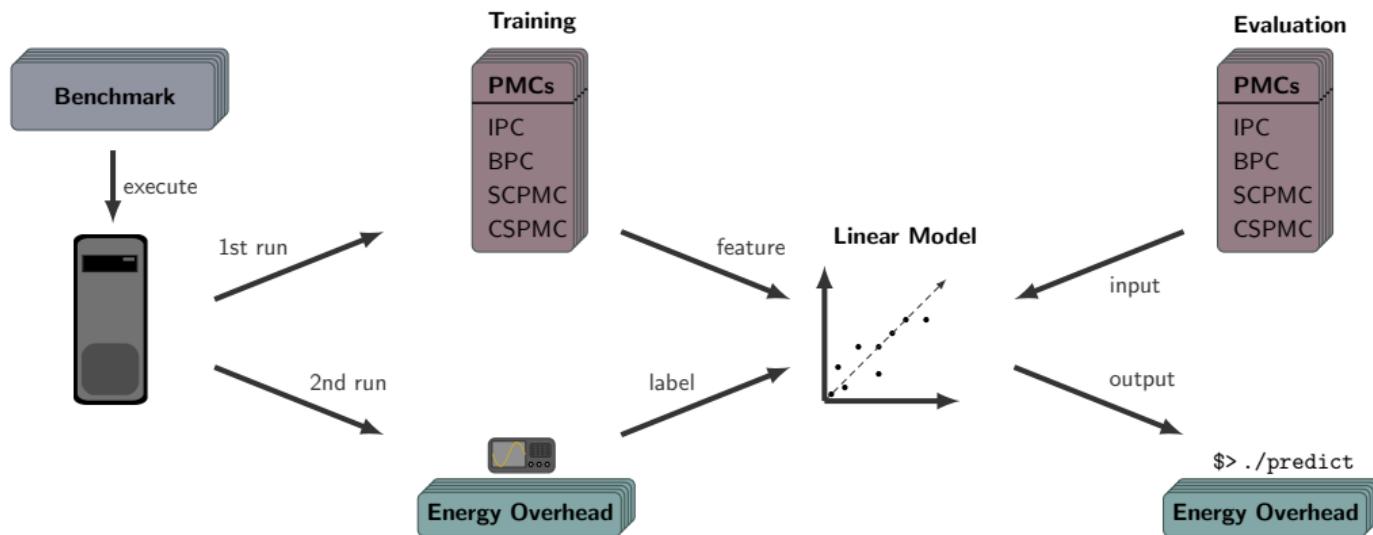
Energy Prediction Model



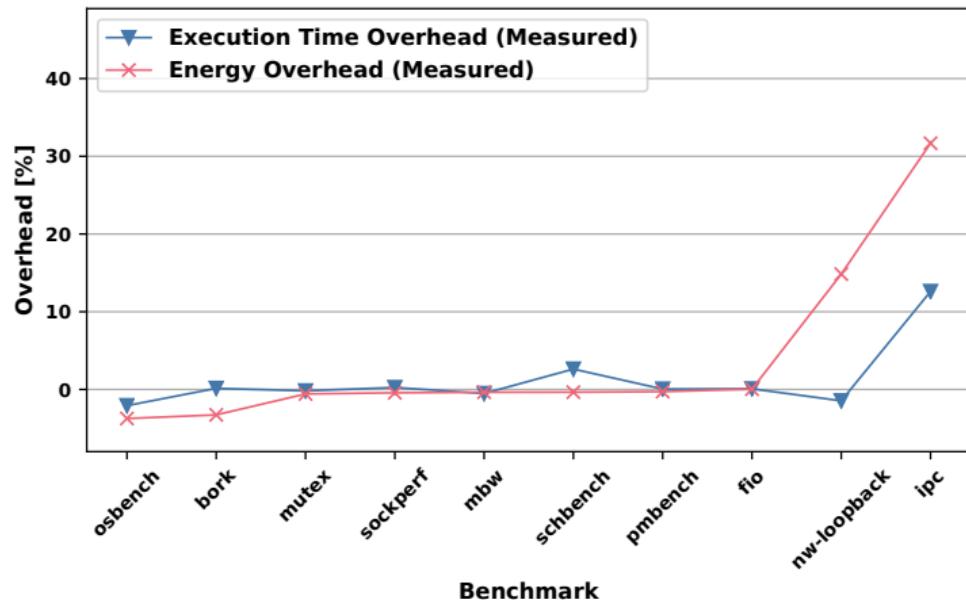
Energy Prediction Model



Energy Prediction Model

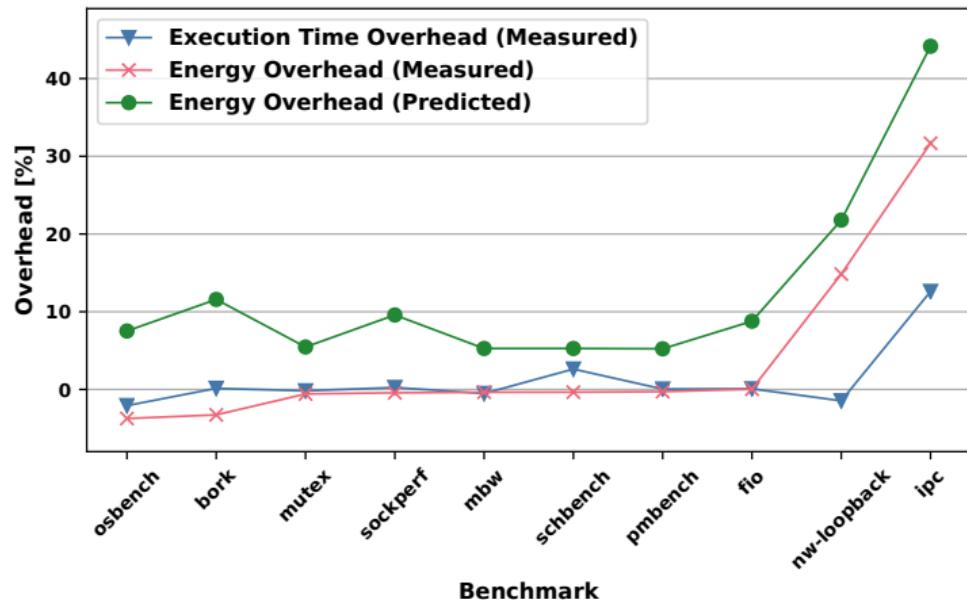


Q4: Energy Overhead Prediction



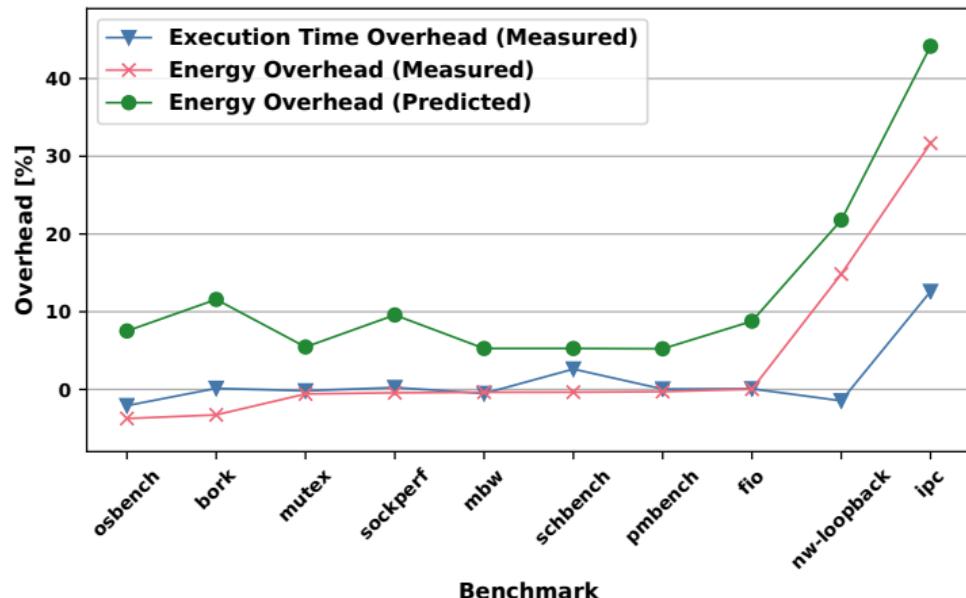
- 10 Phoronix benchmarks
- mostly no overhead
- nw-loopback: energy but no time overhead
- ipc: energy and time overhead

Q4: Energy Overhead Prediction



- overestimation of ~5 %
- identifies benchmarks with energy overhead

Q4: Energy Overhead Prediction



- overestimation of ~5 %
- identifies benchmarks with energy overhead

Linear Model can identify applications with induced energy overheads



Performance Counters	Energy Overhead	Time Overhead
Instructions [per Cycle]	-0.06	-0.02
Branches [per Cycle]	-0.02	-0.03
System Calls [per 1M Cycles]	0.64	0.64
Process Context Switches [per 1M Cycles]	0.41	0.33

Spearman Correlation Coefficient

no correlation: 0.00

strong correlation: ± 1.00



Q1 Energy Overhead?

- application-dependent; between ~0 % and 72 %
- especially mitigations against Meltdown and Spectre v2



Q2 Subsystem Related?

- operating system interactivity increases overhead

Q3 Execution Time correlated?

- exec. time and energy overhead correlated; exceptions apply

Q4 Predictable?

- applications with overheads predictable

